

Mastermind, by T. Croucher and A. Smyth

Subroutine Flag for Jump Symbol Codes

Used: \$501, \$502, \$503

Number of Steps: 144

Number of Cards: 4

Flag for Jump Symbol Codes Used: \$701, \$702, \$703, \$704

Memories Used: 1, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12

STEP	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40		
KEY SYMBOL	FJ	1	ENT	SM3	SUJ	CM1	SM8	SUJ	CM1	SM7	SUJ	CM1	SM6	RM3	SM5	CE	FJ	2	CM1	ENT	SM3	SUJ	CM1	SM12	SUJ	CM1	SM11	SUJ	CM1	SM10	RM3	SM9	RM12	RM8	SUJ	CM2	RM11	RM7	SUJ	CM2		
CANON PROGRAM CARD																																										

STEP	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40			
KEY SYMBOL	RM10	RM6	SUJ	CM2	RM9	RM5	SUJ	CM2	RM12	RM7	SUJ	CM3	RM12	RM6	SUJ	CM3	RM12	RM5	SUJ	CM3	RM11	RM8	SUJ	CM3	RM11	RM6	SUJ	CM3	RM11	RM5	SUJ	CM3	RM10	RM8	SUJ	CM3	RM10	RM7	SUJ	CM3			
CANON PROGRAM CARD																																											

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KEY SYMBOL	RM10	RM5	SUJ	CM3	RM9	RM8	SUJ	CM3	RM9	RM7	SUJ	CM3	RM9	RM6	SUJ	CM3	RM1	◇	FD	4	0	--	MJ	2	UJ	1	SFJ	CM1	RM3	SM4	→	SM3	x	1	0	--	M4	RM4	SRJ	SFJ
CANON PROGRAM CARD	Mastermind, by T. Croucher and A. Smyth																																							

STEP	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40		
KEY SYMBOL	CM2	--	✓	CS	MJ	3	1	0	M1	FJ	3	SRJ	SFJ	CM3	--	✓	CS	MJ	4	1	M1	FJ	4	SRJ																		
CANON PROGRAM CARD	Mastermind, by T. Croucher and A. Smyth																																									